

# Applied cooperative game theory: A real-estate model

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# Overview “A real-estate model”

- Introduction
- XP-values
- Weighted XP-values
- Application: buying a house in the presence of a realtor

- last chapter:  $PU$ -value
- this chapter: exogenous-payments Shapley value obeying a consistency axiom:

If the exogenous payments happen to be equal to the payoff determined endogenously (i.e., according to the Shapley value), then the endogenous agents also obtain their Shapley values.

$X \subseteq N \longrightarrow$  set of exogenous players (civil servants)

$D := N \setminus X \longrightarrow$  endogenous players (the private sector)

## Definition

XP games are tuples

$$(N, v, X, \pi)$$

where

- $(N, v)$  is a TU game,
- $X$  is a strict subset of  $N$ , and
- $\pi \in \mathbb{R}^{|X|}$  is a vector specifying a payoff for every member of  $X$ .

# Axioms for XP-values

**X (exogenous payments):** For all  $i \in X$ , we have  $\varphi_i(N, v, X, \pi) = \pi_i$ .

**E (efficiency):** We have  $\varphi_N(N, v, X, \pi) = v(N)$ .

**S (symmetry):** For all symmetric players  $i, j \in D$ ,  
 $\varphi_i(N, v, X, \pi) = \varphi_j(N, v, X, \pi)$ .

**N- $\emptyset$  (null player for  $X = \emptyset$ ):** If  $i \in N$  is a null player, then  
 $\varphi_i(N, v, \emptyset, \pi) = 0$ .

**A (additivity):** For any coalition functions  $v', v'' \in \mathbb{V}_N$ , any payments  $\pi', \pi'' \in \mathbb{R}^{|X|}$  and any player  $i$  from  $N$ , we obtain

$$\varphi_i(N, v' + v'', X, \pi' + \pi'') = \varphi_i(N, v', X, \pi') + \varphi_i(N, v'', X, \pi'').$$

# Axioms for XP-values II

**M (marginalism):** Assume two coalition functions  $v$  and  $z$  from  $\mathbb{V}_N$ . Let  $i$  be a player from  $D$  obeying

$$v(S \cup \{i\}) - v(S) = z(S \cup \{i\}) - z(S)$$

for all  $S \subseteq N \setminus \{i\}$ . Then

$$\varphi_i(N, v, X, \pi) = \varphi_i(N, z, X, \pi).$$

Our value does not fulfill axiom M:

- The players from  $D$  pay  $\pi$  to the players from  $X$  but
- enjoy the contributions made by these exogenous players by efficiency.

**BF (Brink fairness):** Let  $i$  and  $j$  be players from  $D$  that are symmetric in  $(N, z)$ . Then

$$\varphi_i(N, v + z, X, \pi) - \varphi_i(N, v, X, \pi) = \varphi_j(N, v + z, X, \pi) - \varphi_j(N, v, X, \pi).$$

# Axioms for XP-values III

Lawyer or civil servant is responsible for an increase (or a decrease) of the social product and his remuneration is changed by the very same amount:

**SH (shifting):** For all  $i \in D$ , we have

$$\varphi_i(N, v + \pi_X, X, \pi) = \varphi_i(N, v + \pi'_X, X, \pi')$$

for all  $\pi, \pi' \in \mathbb{R}^{|X|}$ .

It is not difficult to show that axioms X, S, E, and A imply axiom SH. The final axiom is a very important one:

**C (consistency):** For any player  $i \in D$ ,

$$\varphi_i(N, v, X, (\varphi_x(N, v, \emptyset, \pi))_{x \in X}) = \varphi_i(N, v, \emptyset, \pi).$$

If the players in  $X$  (happen to) obtain the value dictated by the axioms for games without exogenous players, so do the other players.

## Theorem

Assuming  $X = \emptyset$  (in which case  $N-\emptyset$  and  $N$  are equivalent) and ignoring  $\pi$  in that case, the Shapley value is characterized by the following sets of axioms for solution  $\varphi$ :

- $E$ ,  $S$ ,  $N$ , and  $A$  (Shapley 1953)
- $E$ ,  $S$ , and  $M$  (Young 1985)
- $E$ ,  $N$ , and  $BF$  (Van den Brink 2001)

The Shapley value with exogenous payments is denoted by  $Sh^{X,\pi}$  and given by

$$Sh_i^{X,\pi}(N, v) = \begin{cases} \pi_i, & i \in X \\ Sh_i(N, v) + \frac{1}{|D|} (Sh_X(N, v) - \pi_X), & i \in D \end{cases}$$



## Lemma

Assuming axiom C and any of the two following axiom sets

- $E, S, N-\emptyset$ , and  $A$  or
- $E, N-\emptyset$ , and  $BF$

we obtain

$$Sh_i(N, v) = \varphi_i(N, v, X, (Sh_x(N, v))_{x \in X})$$

for all players  $i \in D$ .

**Proof.** Either one of the set of axioms obviously imply

$$\varphi_i(N, v, \emptyset, \pi) = Sh_i(N, v).$$

$$\begin{aligned} Sh_i(N, v) &= \varphi_i(N, v, \emptyset, \pi) \text{ (above equation)} \\ &= \varphi_i(N, v, X, (\varphi_x(N, v, \emptyset, \pi))_{x \in X}) \text{ (axiom C)} \\ &= \varphi_i(N, v, X, (Sh_x(N, v))_{x \in X}) \text{ (above equation)} \end{aligned}$$

## Theorem

*The Shapley value with exogenous payments is characterized by the axioms X, E, S, N- $\emptyset$ , A, and C.*

**Proof.** It is not difficult to show that  $Sh^{X,\pi}$  fulfills all the axioms mentioned in the theorem. Let  $\varphi$  be an XP value. For  $i \in X$ , axiom X guarantees  $\varphi_i(N, v, X, \pi) = \pi_i$ . For  $i \in D$ , we obtain the desired result by

$$\begin{aligned} & \varphi_i(N, v, X, \pi) \\ = & \varphi_i(N, v, X, (Sh_x(N, v))_{x \in X}) \\ & + \varphi_i(N, 0, X, (\pi_x)_{x \in X} - (Sh_x(N, v))_{x \in X}) \quad (\text{axiom A}) \\ = & Sh_i(N, v) + \varphi_i(N, 0, X, (\pi_x)_{x \in X} - (Sh_x(N, v))_{x \in X}) \quad (\text{lemma 3}) \\ = & Sh_i(N, v) + \frac{1}{|D|} (Sh_X(N, v) - \pi_X) \quad (\text{axioms E, S}) \end{aligned}$$



## Theorem

*The Shapley value with exogenous payments is characterized by the axioms X, E, BF, N- $\emptyset$ , SH, and C.*

**Proof.**  $Sh^{X,\pi}$  also fulfills the axioms BF and SH. Consider the coalition function  $z := \pi_X - Sh_X(N, v)$ . Then any two players  $i$  and  $j$  from  $D$  are symmetric in  $(N, z)$  and Brink fairness implies

$$\varphi_i(N, v + z, X, \pi) - \varphi_i(N, v, X, \pi) = \varphi_j(N, v + z, X, \pi) - \varphi_j(N, v, X, \pi).$$

# Axiomatization V

Fix  $i \in D$  and sum this equation for all  $j \in D$ . Using axioms X and E and hence  $\varphi_D(N, v, X, \pi) = v(N) - \pi_X$ , we find

$$\varphi_i(N, v, X, \pi) = \varphi_i(N, v + z, X, \pi) + \frac{1}{|D|} (Sh_X(N, v) - \pi_X).$$

The equations

$$\begin{aligned} Sh_i(N, v) &= \varphi_i(N, v, X, (Sh_x(N, v))_{x \in X}) \text{ (above lemma)} \\ &= \varphi_i(N, v - Sh_X(N, v) + \pi_X, X, (\pi_x)_{x \in X}) \text{ (axiom SH)} \\ &= \varphi_i(N, v + z, X, \pi) \end{aligned}$$

provide the final bit of our proof.

# Application: Basic income I

Suggestion Andre Casajus:

Duplicate a TU game  $(N, v)$  (which stands for the economy) in the following manner.

- On the basis of player set  $N = \{1, \dots, n\}$ , we define a set  $N' := \{1', \dots, n'\}$  with  $|N| = |N'|$  and a player set  $\hat{N} := N \cup N'$ .
- We define a TU game  $(\hat{N}, \hat{v})$  by  $\hat{v}(K) = v(K \cap N)$ . Thus, every player from  $N'$  is a null player in  $(\hat{N}, \hat{v})$  and we have  $Sh_i(N, v) = Sh_i(\hat{N}, \hat{v})$  for all players  $i \in N$ .
- Every player  $i' \in N'$  is an exogenous player and obtains the payoff (the basic income)  $\pi_{i'}$ .

# Application: Basic income II

Obviously, the dash-player is just a copy of a player from  $N$  invented for the purpose of collecting the basic income. We find the payoffs

$$Sh_i^{N', \pi}(\hat{N}, \hat{v}) = \begin{cases} \pi_i, & i \in N' \\ Sh_i(N, v) - \frac{\pi_{N'}}{|N|}, & i \in N \end{cases}$$

Thus, the overall payoff for a player  $i \in N$  and his clone  $i' \in N$  is

$$\underbrace{Sh_i(N, v)}_{\text{market income}} + \underbrace{\pi_{i'}}_{\text{basic income}} - \underbrace{\frac{\pi_{N'}}{|N|}}_{\text{tax}}.$$

Therefore, the introduction of a basic-income system makes an agent better off iff his basic payoff is greater than the average basic payoff.

# Weighted XP values

definition of weighted Shapley value with exogenous payments

A weighted XP game is a tuple  $(N, v, X, \pi, w)$  where  $(N, v, X, \pi)$  is an XP game and  $w = (w_i)_{i \in D}$  a tuple of strictly positive numbers.

The weighted Shapley value with exogenous payments is given by

$$Sh_i^{X, \pi, w}(N, v) = \begin{cases} \pi_i, & i \in X \\ Sh_i(N, v) + \frac{w_i}{\sum_{d \in D} w_d} (Sh_X(N, v) - \pi_X), & i \in D \end{cases}$$

# Weighted XP values

## axiomatization I

The value  $Sh_i^{X,\pi,w}$  can be axiomatized:

**X (exogenous payments):** For all  $i \in X$ , we have

$$\varphi_i(N, v, X, \pi, w) = \pi_i.$$

**E (efficiency):** We have  $\varphi_N(N, v, X, \pi, w) = v(N)$ .

**N- $\emptyset$  (null player for  $X = \emptyset$ ):** If  $i \in N$  is a null player, then

$$\varphi_i(N, v, \emptyset, \pi, w) = 0.$$

**A (additivity):** For any coalition functions  $v', v'' \in \mathbb{V}_N$ , any payments  $\pi', \pi'' \in \mathbb{R}^{|X|}$  and any player  $i$  from  $N$ , we obtain

$$\varphi_i(N, v' + v'', X, \pi' + \pi'', w) = \varphi_i(N, v', X, \pi', w) + \varphi_i(N, v'', X, \pi'', w)$$

**C (consistency):** For any player  $i \in D$ ,

$$\varphi_i(N, v, X, (\varphi_x(N, v, \emptyset, \pi, w))_{x \in X}, w) = \varphi_i(N, v, \emptyset, \pi, w).$$



# Weighted XP values

## axiomatization II

The symmetry axiom has to take the weights into account:

**S (symmetry):** For all symmetric players  $i, j \in D$  obeying  $w_i = w_j$ ,

$$\varphi_i(N, v, X, \pi, w) = \varphi_j(N, v, X, \pi, w).$$

**IR (irrelevance):** For all  $i \in D$  and all  $\pi, \pi' \in \mathbb{R}^{|X|}$ ,  $w, w' \in \mathbb{R}^{|D|}$ , we have

$$\varphi_i(N, v, \emptyset, \pi, w) = \varphi_i(N, v, \emptyset, \pi', w').$$

**W (weighing):** For all players  $i, j \in D$ ,

$$w_i \varphi_j(N, 0, X, \pi, w) = w_j \varphi_i(N, 0, X, \pi, w).$$

## Theorem

*The weighted Shapley value with exogenous payments is characterized by the axioms (given in **this** section) X, E, S, N- $\emptyset$ , A, C, IR, and W.*

# Application: buying a house in the presence of a realtor I

- A seller's reservation price for a house  $r$  is below the buyer's willingness to pay  $w$ . Thus, the gains from trade are positive,  $w - r > 0$ .
- The seller and the buyer need the realtor to come into contact. Therefore, the coalition function  $v$  is given by  $N = \{S, B, A\}$  and

$$v(K) = \begin{cases} w - r, & K = N, \\ 0, & \text{otherwise} \end{cases}$$

- The realtor charges a fee  $\pi$  which is a fraction  $f$  of the house price  $p$  for his service,  $\pi = fp$
- This payoff to the realtor  $\pi$  is payable by the buyer and the seller in proportions  $g_S = 0$  and  $g_B = 1$ .

# Application: buying a house in the presence of a realtor II

- At the first stage, the realtor decides on  $f$ .
- At the second stage, the seller and the buyer decide whether they will indeed do business with each other. If not, the game ends with payoffs 0 for every player.
- At the third stage, the seller and the buyer engage in a bargaining process, the outcome of which is determined by the weighted XP value.

# Application: buying a house in the presence of a realtor III

third stage: bargaining

Abbreviating  $Sh^{\{A\},\pi,(0,1)}(N, v)$  by  $\xi$ , we find

$$\begin{aligned}\xi &= (\xi_S, \xi_B, \xi_A) \\ &= \left( \frac{w-r}{3}, \frac{w-r}{3} + 1 \cdot \left( \frac{w-r}{3} - \pi \right), \pi \right) \\ &= \left( \frac{w-r}{3}, \frac{2}{3}(w-r) - \pi, \pi \right)\end{aligned}$$

So far, the realtor's fee  $\pi$  is exogenous so that we could apply our formula.

# Application: buying a house in the presence of a realtor IV

third stage: bargaining

However, the model allows to calculate the "equilibrium" house price  $p^*$  so that payments to the realtor are now endogenous at  $fp^*$ . Indeed, the seller's rent is  $p - r = \tilde{\zeta}_S$  so that we obtain

$$\begin{aligned} p^* &= \tilde{\zeta}_S^*(f) + r = \frac{w - r}{3} + r \\ &= \frac{2}{3}r + \frac{1}{3}w \end{aligned}$$

and

$$\begin{aligned} \tilde{\zeta}_B^*(f) &= w - p^* - fp^*, \\ \pi^*(f) &= fp^* \end{aligned}$$

# Application: buying a house in the presence of a realtor V

second stage: do they have a deal

- The seller is willing to sell his house if  $\xi_S \geq 0$  holds which is true by  $w - r > 0$ .
- The buyer will buy if  $w - p^* - fp^* \geq 0$  or

$$f \leq \frac{w - \left(\frac{w-r}{3} + r\right)}{\frac{w-r}{3} + r} = \frac{2(w-r)}{2r+w}$$

hold.

- For any  $f \geq 0$ , the realtor is happy to help in the deal.  
Thus, the deal can be struck for any fee percentage  $f$  obeying

$$0 \leq f \leq \frac{2(w-r)}{2r+w}.$$

# Application: buying a house in the presence of a realtor VI

first stage: setting the realtor's fraction

The real-estate agent maximizes her profit by letting

$$f^* = \frac{2(w - r)}{2r + w}$$

As expected, we find  $\frac{df^*}{dw} > 0$  and  $\frac{df^*}{dr} < 0$ .