Outside options

# Applied Cooperative Game Theory

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### Outside options: An example

 consider a gloves game with two left-glove holders and four right-glove holders

$$N = \{\ell_1, \ell_2, r_1, r_2, r_3, r_4\}$$

two matching pairs with the two remaining right-glove players unattached

$$\mathcal{P} = \{\{\ell_1, r_1\}$$
 ,  $\{\ell_2, r_2\}$  ,  $\{r_3\}$  ,  $\{r_4\}\}$ 

• How should the players in a matching-pair coalition split the worth of 1?

	AD	Wiese	Shapley	$\chi$ -value	CS-core
left with right $(\ell_1, \ell_2)$	. 5000	. 7167	. 7333	. 8000	1
right with left $(r_1, r_2)$	. 5000	. 2833	. 1333	. 2000	0
single right $(r_3, r_4)$	0	0	. 1333	0	0

- problem with AD: equal split within matching pairs, though the left gloves are the scarce resource; better bargaining position due to outside options, e.g.,  $\ell_1$  could argue that he could pool resources with  $r_3$  instead of  $r_1$  and also produce a worth of 1
- problem with CS-core: neglect of the productive role of the abundant resource in a matching pair

### Outside options matter

Outside options 00ex OO matter 00 sol 00 #1 00 #2 00 #3 SP #1 SP #2 chi #1 chi #2 Prop Stab #1 Stab #2 Stab #3 si+sa #1 si+sa #2 Apex altchar Problems

Any particular alliance describes only one particular consideration which enters the minds of the participants when they plan their behavior. Even if a particular alliance is ultimately formed, the division of the proceeds between the allies will be decisively influenced by the other alliances which each one might alternatively have entered. [...] Even if [...] one particular alliance is actually formed, the others are present in "virtual" existence: Although they have not materialized, they have contributed essentially to shaping and determining the actual reality.

[von Neumann, J., Morgenstern, O., 1944. Theory of Games and Economic Behavior. Princeton Univ. Press, p. 36]

During the course of negotiations there comes a moment when a certain coalition structure is "crystallized". The players will no longer listen to "outsiders", yet each coalition has still to adjust the final share of its proceeds. (This decision may depend on options outside the coalition, even though the chances of defection are slim).

[Maschler, M., 1992. The bargaining set, kernel, and nucleolus. In: Aumann, R.J., Hart, S. (Eds.), Handbook of Game Theory with Economic Applications, vol. I. Elsevier, Amsterdam, pp. 591–667. Chapter 34, p. 595]

# Outside option CS-solutions

- Outside options 00ex 00 matter 00 sol 00 #1 00 #2 00 #3 SP #1 SP #2 chi #1 chi #2 Prop Stab #1 Stab #2 Stab #3 si+sa #1 si+sa #2 Apex altchar Problems
- AD: recognizes productive role of matched right-glove holders, but neglects outside options
- CS-core: recognizes outside options, but neglects productive role of matched right-glove holders
- missing: component efficient CS-solutions that steer an intermediate course
- Wiese, H. (2007). Measuring the power of parties within government coalitions, International Game Theory Review 9(2): 307–322.
- outside option value
- drawback: lack of a "nice" axiomatization
- Casajus, A. (2009). Outside options, component efficiency, and stability, Games and Economic Behavior 65(1): 49–61.
- $\chi$ -value; why  $\chi$ ? most beautiful Greek letter

## Properties of outside option values #1

- A: powerful standard axiom; not in conflict with outside options
- **CE**: intended interpretation of components as productive units
- **CS**: natural restriction of **S** to CS-games
- N: combined with CE may make a CS-solution insensitive to outside options; example
  - $(N, u_T, \mathcal{P}), N = \{1, 2, 3\}, T = \{1, 2\}, \mathcal{P} = \{\{1\}, \{2, 3\}\}$
  - **a** 3 is a Null player,  $\varphi_3 = 0$ ; by **CE**,  $\varphi_2 + \varphi_3 = 0$
  - hence,  $\varphi_2 = 0 = \varphi_3$ , even though 2 has better outside options than 3

**Grand coalition Null player, GN** If  $i \in N$  is a Null player in (N, v), then  $\varphi_i(N, v, \{N\}) = 0$ .

• no outside options for  $\{N\}$ ; **N** should/could be satisfied

# Properties of outside option values #2

■ player *i* dominates player *j* in (N, v) if  $MC_i^v(K) \ge MC_j^v(K)$  for all  $K \subseteq N \setminus \{i, j\}$  and the inequality is strict for some such *K* 

**Component restricted dominance, CD** If *i* dominates *j* in (N, v) and  $j \in \mathcal{P}(i)$ ,  $\varphi_i(N, v, \mathcal{P}) > \varphi_i(N, v, \mathcal{P})$ .

- CD captures the idea that outside options as well as contributions to ones own coalition matter in a very weak sense
- however, CD and CE together are incompatible with N; example
  - $(N, u_T, \mathcal{P})$  as above
  - 3 is dominated by 2; by **CD**,  $\varphi_2 > \varphi_3$ ;by **CE**,  $\varphi_2 + \varphi_3 = 0$ , hence,  $0 > \varphi_3$ ; a Null player may obtain a negative payoff
  - may seem odd: 3 could avoid this negative payoff by forming {3}
  - no problem: for  $(N, u_T)$ ,  $\mathcal{P}$  does not evolve; technically,  $\mathcal{P}$  is not stable

Problems

#### Properties of outside option values #3

**Component independence, CI** If  $\mathcal{P}(i) = \mathcal{P}'(i)$ ,  $i \in N$ , then  $\varphi_i(N, v, \mathcal{P}) = \varphi_i(N, v, \mathcal{P}')$ .

- organization outside ones own component does not affect the payoff
- good axiom for an outside option CS-value? at least not in conflict
- not too bad: worth created by a component does not depend on the whole coalition structure
- outside options come into play when the coalitions ultimately have been formed
- therefore, the players are not necessarily restricted to the actual coalition structure when they bargain within their component on the distribution of that component's worth

Wiese outside option, WOO For all  $P \in \mathcal{P}$  and  $\emptyset \neq T \subseteq N$ , we have  $\varphi_{P \setminus T}(N, u_T, \mathcal{P}) = 0$  if  $|\mathcal{P}[T]| = 1$  and

$$\varphi_{P\setminus T}(N, u_T, \mathcal{P}) = -\frac{|P \cap T|}{|T|} \frac{|P \setminus T|}{|P \cup T|}, \quad \text{if } |\mathcal{P}[T]| > 1$$

■ technical, non-intuitive; just gives the Wiese value together with CE, L, CE, and CS

# The splitting axiom #1

•  $\mathcal{P}' \in \mathbb{P}(N)$  is finer than  $\mathcal{P} \in \mathbb{P}(N)$  if  $\mathcal{P}'(i) \subseteq \mathcal{P}(i)$  for all  $i \in N$ 

**Splitting, SP** If  $\mathcal{P}'$  is finer than  $\mathcal{P}$ , then for all  $i \in N$  and  $j \in \mathcal{P}'(i)$ , we have

$$\varphi_{i}(N, v, \mathcal{P}) - \varphi_{i}(N, v, \mathcal{P}') = \varphi_{j}(N, v, \mathcal{P}) - \varphi_{j}(N, v, \mathcal{P}')$$

- splitting a component affects all players who remain together in the same way
- equal share of gains/losses of splitting/separating
- outside options and inside option are assessed to equally strong
- for  $P \in \mathcal{P}$ ,
  - inside options:  $v|_P$ ; outside options  $v v|_P$ ; measured for  $\mathcal{P} = \{N\}$
  - $\bullet \varphi_i(N, v, \mathcal{P}) \varphi_j(N, v, \mathcal{P}) = \varphi_i(N, v, \{N\}) \varphi_j(N, v, \{N\})$
  - difference of payoffs within *P* depends on *v*, not on the decomposition  $v = v|_P + (v v|_P)$

Problems

#### The splitting axiom #2

Outside options OOex

> 00 matter 00 sol 00 #1 00 #2 00 #3

SP #1

chi #1 chi #2

Prop Stab #1 Stab #2

Stab #3 si+sa #1 si+sa #2 Apex

altchar Problems  $\alpha$ -splitting,  $\alpha$ SP For  $\alpha \in [0, 1]$ ,  $\mathcal{P} \in \mathbb{P}(N)$ ,  $i \in N$ , and  $j \in \mathcal{P}(i)$ , we have  $\varphi_{i}(N, v, \mathcal{P}) - \varphi_{i}(N, v, \mathcal{P}) = \varphi_{i}(N, v|_{P}, \{N\}) - \varphi_{i}(N, v|_{P}, \{N\})$ + $\alpha \cdot (\varphi_i(N, v - v|_P, \{N\}) - \varphi_i(N, v - v|_P, \{N\}))$ . • for  $\alpha = 1$ ,  $\alpha SP$  becomes SP provided that  $\varphi$  obeys A • for  $\alpha = 0$ , we have  $\varphi_{i}(N, v, \mathcal{P}) - \varphi_{i}(N, v, \mathcal{P}) = \varphi_{i}(N, v|_{P}, \{N\}) - \varphi_{i}(N, v|_{P}, \{N\})$ ■ sum up over  $j \in \mathcal{P}(i)$ :  $|\mathcal{P}(i)| \cdot \varphi_i(N, v, \mathcal{P}) - \varphi_{\mathcal{P}(i)}(N, v, \mathcal{P})$  $= |\mathcal{P}(i)| \cdot \varphi_i(N, v|_{\mathcal{P}}, \{N\}) - \varphi_{\mathcal{P}(i)}(N, v|_{\mathcal{P}}, \{N\})$ ■ suppose **CE** holds

$$\begin{aligned} |\mathcal{P}(i)| \cdot \varphi_i(N, v, \mathcal{P}) - v(\mathcal{P}(i)) &= |\mathcal{P}(i)| \cdot \varphi_i(N, v|_{\mathcal{P}}, \{N\}) - v(\mathcal{P}(i)) \\ \varphi_i(N, v, \mathcal{P}) &= \varphi_i(N, v|_{\mathcal{P}}, \{N\}) \end{aligned}$$

# The chi-value #1

Theorem (Casajus 2009). There is a unique CS-value that satisfies CE, CS, A, GN, and SP.

Proof. uniqueness:

- **I** let  $\varphi$  satisfy **CE**, **CS**, **A**, **GN**, and **SP**
- for  $\mathcal{P} = \{N\}$ , the first four axioms become **E**, **S**, **A**, and **N**
- hence,  $\varphi(N, v, \{N\}) = \operatorname{Sh}(N, v)$
- any  $\mathcal{P} \in \mathbb{P}(N)$  is finer than  $\{N\}$ ; for  $j \in \mathcal{P}(i)$ , we have by **SP**

$$\varphi_{i}(N, v, \mathcal{P}) - \varphi_{i}(N, v, \{N\}) = \varphi_{j}(N, v, \mathcal{P}) - \varphi_{i}(N, v, \{N\})$$
$$\varphi_{i}(N, v, \mathcal{P}) - \operatorname{Sh}_{i}(N, v) = \varphi_{j}(N, v, \mathcal{P}) - \operatorname{Sh}_{j}(N, v) \quad (*)$$

■ summing up (\*) over  $j \in \mathcal{P}(i)$  and applying **CE** gives

$$\begin{aligned} |\mathcal{P}(i)|\left(\varphi_{i}\left(N,v,\mathcal{P}\right)-\mathrm{Sh}_{i}\left(N,v\right)\right) &= \varphi_{\mathcal{P}(i)}\left(N,v,\mathcal{P}\right)-\mathrm{Sh}_{\mathcal{P}(i)}\left(N,v\right)\\ |\mathcal{P}(i)|\left(\varphi_{i}\left(N,v,\mathcal{P}\right)-\mathrm{Sh}_{i}\left(N,v\right)\right) &= v\left(\mathcal{P}(i)\right)-\mathrm{Sh}_{\mathcal{P}(i)}\left(N,v\right) \end{aligned}$$

### The chi-value #2

hence,

$$\varphi_{i}(\mathbf{N}, \mathbf{v}, \mathcal{P}) = \operatorname{Sh}_{i}(\mathbf{N}, \mathbf{v}) + \frac{\mathbf{v}(\mathcal{P}(i)) - \operatorname{Sh}_{\mathcal{P}(i)}(\mathbf{N}, \mathbf{v})}{|\mathcal{P}(i)|} \qquad (**)$$

• existence: let  $\varphi$  defined by (\*\*)

• A: inherited the Shapley value • CS, SP:  $i \in \mathcal{P}(i)$ :

$$\varphi_{i}(N, v, \mathcal{P}) - \varphi_{j}(N, v, \mathcal{P}) = \operatorname{Sh}_{i}(N, v) - \operatorname{Sh}_{j}(N, v)$$

**GN**: for  $\mathcal{P} = \{N\}$ ,  $\varphi = \mathrm{Sh}$ , which satisfies N

■ SP: by construction

• the CS-value defined by (\*\*) is called the  $\chi$ -value and denoted by " $\chi$ "

■ is the Shapley value made component efficient by a brute force attack

### Properties

- Outside options 00ex OO matter 00 sol 00 #1 00 #2 00 #3 SP #1 SP #2 chi #1 chi #2 Prop Stab #1 Stab #2 Stab #3 si+sa #1 si+sa #2 Apex altchar Problems
- **CI**: immediate from the definition
- CD: immediate from

 $\chi_{i}\left(\textit{N},\textit{v},\mathcal{P}\right)-\chi_{j}\left(\textit{N},\textit{v},\mathcal{P}\right)=\mathrm{Sh}_{i}\left(\textit{N},\textit{v}\right)-\mathrm{Sh}_{j}\left(\textit{N},\textit{v}\right)\text{ for }j\in\mathcal{P}\left(i\right)\text{ and the fact that Sh satisfies the unrestricted version }$ 

$$\chi_{i}(N, u_{T}, \mathcal{P}) = \begin{cases} \frac{1}{|T|} & , i \in T, |\mathcal{P}(T)| = 1, \\ 0 & , i \notin T, |\mathcal{P}(T)| = 1, \\ \frac{|\mathcal{P}(i) \setminus T|}{|\mathcal{P}(i)||T|} & , i \in T, |\mathcal{P}(T)| > 1, \\ -\frac{|\mathcal{P}(i) \cap T|}{|\mathcal{P}(i)||T|} & , i \notin T, |\mathcal{P}(T)| > 1. \end{cases}$$

P ∈ P, P ⊆ T or P ⊆ N\T: CS+CE imply equal distribution of v (P)
 T ⊆ P: v (P) = Sh<sub>P</sub> (N, v); T-players get |N|<sup>-1</sup>, non-T-players get 0
 P ∩ T ≠ Ø, T: v (P) = 0; yet, P ∩ T could produce u<sub>T</sub> (T) together with T\P; so any T-player from P looses |T|<sup>-1</sup> by cooperating within P

should be refunded by *all* players in *P*; hence, a *T*-player obtains  $\frac{1}{|T|}$  but has to pay an amount of  $\frac{|P \cap T|}{|P||T|}$ , i.e. he obtains a net payoff  $\frac{|P \setminus T|}{|P||T|}$ 

- non-*T*-players pay  $\frac{1}{|P||T|}$  to every *T*-player, in total  $\frac{|P \cap T|}{|P||T|}$
- both types face costs of forming P:  $\frac{|P \setminus T|}{|P||T|} < \frac{1}{|T|}, -\frac{|P \cap T|}{|P||T|} < 0$

# Stability under the chi-value #1

	coalition formation as in the
Outside options OOex	■ since $\chi$ meets CI, all of the coincide and can be charact
00 matter 00 sol	Definition. A coalition structure
00 #1 00 #2 00 #3	there is some $i \in K$ such that $\chi_i$
SP #1 SP #2	• equivalently: there is no $K$
chi #1 chi #2	$\chi_i(N, v, \{K, N \setminus K\}) > \chi_i(N, v, \{K, N \setminus K\}) > \chi_i($
Prop Stab #1 Stab #2	<ul> <li>no deviating coalition can m</li> <li>the resulting χ-payoffs (th</li> </ul>
Stab #2 Stab #3 si+sa #1	
si+sa #2 Apex	
altchar	

Problems

- e Hart and Kurz (1993) model:  $\chi$ -stability
- Hart and Kurz (1993) stability concepts terized as follows

 $\mathcal{P}$  for (N, v) is  $\chi$ -stable iff for all  $\emptyset \neq K \subseteq N$  $\chi_i(N, v, \mathcal{P}) \geq \chi_i(N, v, \{K, N \setminus K\}).$ 

- $\subset N$  such that  $(N, v, \mathcal{P})$  for all  $i \in K$
- nake all its members better off **in terms of** e latter is important!)

# Stability under the chi-value #2

**Theorem (Casajus 2009).** For all TU games, there are  $\chi$ -stable coalition structures.

**Proof.** construct  $\mathcal{P} = \{K_1, K_2, \dots, K_k\}$  as follows:

• set  $P_1 = \emptyset$  and continue by induction:  $P_{n+1} = P_n \cup K_n$  for  $n \ge 1$  and

$$K_n \in \operatorname*{argmax}_{K \subseteq N \setminus P_n} \Delta(K)$$
,  $\Delta(K) := \frac{v(K) - \operatorname{Sh}_K(N, v)}{|K|}$ 

for n > 1 until  $P_{k+1} = N$ 

- suppose,  $\mathcal{P}$  were not  $\chi$ -stable, i.e., there were some  $C \subseteq N$ ,  $C \notin \mathcal{P}$  such that  $\chi_i(N, v, \{C, N \setminus C\}) > \chi_i(N, v, \mathcal{P})$  for all  $i \in C \subseteq N$
- the only reason for *C* not being in  $\mathcal{P}$  is that  $\mathcal{P}$  contains a structural coalition  $K_j$  such that  $C \cap K_j \neq \emptyset$  and  $\Delta(C) \leq \Delta(K_j)$
- by definition of  $\chi_i$  (N, v, {C,  $N \setminus C$ })  $\leq \chi_i$  (N, v, P) for  $i \in C \cap K_j$ , a contradiction.

**Remark** All  $\chi$ -stable coalition structures can be constructed in this way.

 $\square$ 

## Stability under the chi-value #3

**Corollary.** If  $\mathcal{P}$  is  $\chi$ -stable for and i a Dummy player in (N, v), then  $\chi_i(N, v, \mathcal{P}) = v(\{i\})$ .

**Proof.** let *i* be a Dummy player in (N, v) and  $\mathcal{P}$  be a  $\chi$ -stable for (N, v)

• since 
$$\operatorname{Sh}_i(N, v) = v(\{i\})$$
, we have  $\Delta(\{i\}) = 0$ 

• by definition of  $\chi$  and  $\chi$ -stability,  $\Delta\left(\mathcal{P}\left(i\right)\right) \geq \Delta\left(\left\{i\right\}\right) = 0$ 

• if  $\Delta \left( \mathcal{P} \left( i \right) \right) > 0$ , i.e.

0

$$< \Delta(\mathcal{P}(i)) = \frac{v\left(\mathcal{P}(i)\right) - \operatorname{Sh}_{\mathcal{P}(i)}\left(N,v\right)}{|\mathcal{P}(i)|}$$

$$= \frac{v\left(\mathcal{P}(i)\setminus\{i\}\right) + v\left(\{i\}\right) - \operatorname{Sh}_{\mathcal{P}(i)\setminus\{i\}}\left(N,v\right) - v\left(\{i\}\right)}{|\mathcal{P}(i)|}$$

$$= \frac{v\left(\mathcal{P}(i)\setminus\{i\}\right) - \operatorname{Sh}_{\mathcal{P}(i)\setminus\{i\}}\left(N,v\right)}{|\mathcal{P}(i)|}$$

$$< \frac{v\left(\mathcal{P}(i)\setminus\{i\}\right) - \operatorname{Sh}_{\mathcal{P}(i)\setminus\{i\}}\left(N,v\right)}{|\mathcal{P}(i)|} = \Delta\left(\mathcal{P}(i)\setminus\{i\}\right)$$

contradicting  $\mathcal{P}$  being  $\chi$ -stable.

# Stability: Simple monotonic non-contradictory games #1

Outside options 00ex OO matter 00 sol 00 #1 00 #2 00 #3 SP #1 SP #2 chi #1 chi #2 Prop Stab #1 Stab #2 Stab #3 si±sa #1 si+sa #2 Apex altchar

Problems

- simple:  $v(K) \in \{0, 1\}$ ,  $K \subseteq N$ ■ monotonic:  $S \subseteq T$  implies  $v(S) \le v(T)$ ,  $S, T \subseteq N$ ■ non-contradictory: v(S) = 1 implies  $v(N \setminus S) = 0$ ,  $S \subseteq N$ ■ winning coalitions:  $\mathbb{W} = \{K \subseteq N | v(K) = 1\}$ ; minimal winning coalitions:  $\mathbb{W}_{\min} = \{K \in \mathbb{W} | \forall S \subsetneq K : v(S) = 0\}$ ■  $\Delta(K) = -\frac{Sh_{K}}{|K|}$  if  $K \notin \mathbb{W}$  and  $\Delta(K) = \frac{1-Sh_{K}}{|K|}$  if  $K \in \mathbb{W}$ = Sh  $(N, v) \ge 0$ : Sh (N, v) = 0 iff i is a Null player, if K for so
- Sh<sub>i</sub> (N, v) ≥ 0; Sh<sub>i</sub> (N, v) = 0 iff i is a Null player;  $i \notin T$  for some  $T \in \mathbb{W}$
- $\Delta(K) < 0$  if  $K \notin \mathbb{W}$ , but contains non-Null players
- $\mathbb{W}_{\min} = \{T\}$ ;  $T \subseteq K$  or  $T \cap K = \emptyset$  entails  $\Delta(K) = 0$ ;  $\mathcal{P}$  is  $\chi$ -stable iff  $|\mathcal{P}[T]| = 1$
- $|\mathbb{W}_{\min}| > 1$ ; Sh<sub>K</sub> < 1, hence  $\Delta(K) > 0$  for all  $K \in \mathbb{W}_{\min}$
- if  $S \in \mathbb{W}_{\min}$ ,  $S \subseteq T$ ,  $T \in \mathbb{W} \setminus \mathbb{W}_{\min}$ , then  $\Delta(S) > \Delta(T)$
- hence, a  $\chi$ -stable  $\mathcal{P}$  contains some  $K \in \mathbb{W}_{\min}$  that maximizes  $\Delta(K) = \frac{1-Sh_K}{|K|}$
- since v is non-contradictory, v(S) = 0 for all  $S \subseteq N \setminus K$ ; the players in  $N \setminus K$  form components containing players with the same Shapley payoff; the latter follows from  $\Delta(K) = -\frac{Sh_K}{|K|}$  if  $K \notin \mathbb{W}$

# Stability: Simple monotonic non-contradictory games #2

**Theorem.** In simple monotonic non-contradictory games, we have the following  $\chi$ -stable coalition structures:

1 If 
$$\mathbb{W}_{\min} = \{T\}$$
,  $T \subseteq N$  then  $\mathcal{P}$  is  $\chi$ -stable iff  $|\mathcal{P}[T]| = 1$ .

■ If  $|\mathbb{W}_{\min}| > 1$  then  $\mathcal{P}$  is  $\chi$ -stable iff there is some  $T \in \mathbb{W}_{\min} \cap \mathcal{P}$  such that  $\frac{1-Sh_T}{|T|} \ge \frac{1-Sh_K}{|K|}$  for all  $K \in \mathbb{W}_{\min}$ , and for all  $i, j \in N \setminus T$ ,  $j \in \mathcal{P}(i)$  implies  $Sh_i = Sh_j$ .

- $(N, u_T)$ ; unique minimal winning coalition T
- by the Theorem, the coalition structures  $\mathcal{P}$  satisfying  $|\mathcal{P}(T)| = 1$  are the  $\chi$ -stable ones

# Stability: Apex games

 $\begin{array}{l} \bullet \ A_n = (N, v), \ n \geq 2, \ N = \{0, 1, \dots, n\}, \ v(K) = 1 \ \text{if } 0 \in K \ \text{and } |K| > 1 \\ \text{or } N \setminus \{0\} \subseteq K, \ \text{else } v(K) = 0 \\ \bullet \ \operatorname{Sh}_0 = \frac{n-1}{n+1} \ \text{and } \operatorname{Sh}_i = \frac{2}{n(n+1)}, \ i \neq 0 \\ \chi_0(A_n, \mathcal{P}) = \begin{cases} 0 & , \mathcal{P}(0) = \{0\} \\ \frac{n-2}{n} + \frac{2}{n|\mathcal{P}(I)|} & , \mathcal{P}(0) \neq \{0\} \\ \chi_i(A_n, \mathcal{P}) &= \begin{cases} \frac{2}{n|\mathcal{P}(i)|} & , 0 \in \mathcal{P}(i) \\ \frac{1}{n} & , \mathcal{P}(i) = N \setminus \{0\} \\ 0 & , \mathcal{P}(i) \subseteq N \setminus \{0\} \end{cases} \end{array}$ 

- $\blacksquare~A_n$  is simple monotonic non-contradictory,  $|\mathbb{W}_{\min}|>1$
- $K \in \mathbb{W}_{\min}$  if  $K = \{0, i\}$ ,  $i \neq 0$  or  $K = N \setminus \{0\}$
- $\Delta(\{0,i\}) = \frac{n-1}{n(n+1)} = \Delta(N \setminus \{0\})$
- $\chi$ -stable coalition structures: (a) the apex player forms a coalition with one minor player and the other players are organized arbitrarily
- $\blacksquare$  (b) all minor players form a coalition excluding the apex player

# The chi-value: alternative characterizations

**Theorem** The  $\chi$ -value is the unique CS-solution that obeys any of the following systems of axioms:

- **I** CE, GN, CDM (or CBF which "is" BF restricted to  $j \in \mathcal{P}(i)$ ), and SP,
- **CE**, **A**, **CS**, **GN**, **MO** and **OSP**.
- **3** CE, CDM, GN, MO and OSP.

**Order preserving splitting, OSP.** If  $\mathcal{P}'$  is finer than  $\mathcal{P}$  and  $j \in \mathcal{P}(i)$ , then  $\varphi_i(N, v, \mathcal{P}) \ge \varphi_i(N, v, \mathcal{P})$  iff  $\varphi_i(N, v, \mathcal{P}') \ge \varphi_i(N, v, \mathcal{P}')$ .

**Equality preserving splitting, ESP.** If  $\mathcal{P}'$  is finer than  $\mathcal{P}$  and  $j \in \mathcal{P}(i)$ , then  $\varphi_i(N, v, \mathcal{P}) = \varphi_j(N, v, \mathcal{P})$  iff  $\varphi_i(N, v, \mathcal{P}') = \varphi_j(N, v, \mathcal{P}')$ .

**Modularity, MO.** For all  $x \in \mathbb{R}^N$ ,  $\varphi(N, m_x, \mathcal{P}) = x$ , where  $m_x \in \mathbb{V}(N)$  and  $m_x(K) = \sum_{i \in K} x_i$  for all  $K \subseteq N$ .

# Problems

- Outside options 00ex OO matter 00 sol 00 #1 00 #2 00 #3 SP #1 SP #2 chi #1 chi #2 Prop
- Stab #1 Stab #2
- Stab #3 si+sa #1
- si+sa #2 Apex

#### altchar Problems

1 Consider the following theorem:

**Theorem** For  $\alpha \in [0, 1]$ , there is a unique CS-value that satisfies **CE**, **CS**, **A**, **GN**, and  $\alpha$ **SP**.

- (a) Prove the Theorem for  $\alpha = 1!$  Which CS-value is characterized?
- (b) Prove the Theorem!
- (c) Which CS-value is characterized for  $\alpha \neq 1$ ?
- (d) Interpret!
- 2 Determine all  $\chi$ -stable coalition structures for the gloves games! Use the following facts:
  - $[\lambda, \rho], \rho \ge \lambda$ ; Sh<sub> $\ell$ </sub>  $(\lambda, \rho) >$  Sh<sub>r</sub>  $(\lambda, \rho) > 0$  if  $\rho > \lambda$ ;  $\operatorname{Sh}_{\ell}(\lambda,\rho) = \operatorname{Sh}_{r}(\lambda,\rho) = \frac{1}{2}$  if  $\lambda = \rho$
  - $\bullet \rho > \lambda: \operatorname{Sh}_{\ell}(\lambda, \rho) + \operatorname{Sh}_{\ell}(\lambda, \rho) < 1$