

Advanced Microeconomics
Resit Winterterm 2010/2011

4th April 2011

You have to accomplish this test within **120 minutes**.

PRÜFUNGS-NR.:

STUDIENGANG:

NAME, VORNAME:

UNTERSCHRIFT DES STUDENTEN:

ANFORDERUNGEN/REQUIREMENTS:

Lösen Sie die folgenden Aufgaben!/Solve all the exercises!

Schreiben Sie, bitte, leserlich!/Write legibly, please!

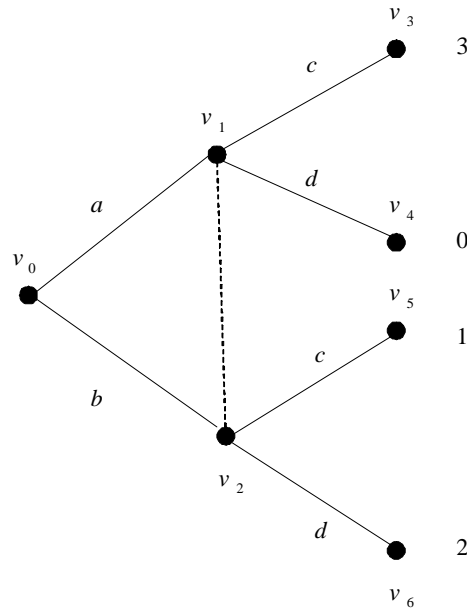
Sie können auf Deutsch schreiben!/You can write in English!

Begründen Sie Ihre Antworten!/Give reasons for your answers!

1	2	3	4	5	6	7	8	9	10	11	Σ

Problem 1 (15 points)

Consider the following decision problem without moves by nature:



- (a) Is this a situation with perfect recall?
 (b) Consider the mixed strategy σ given by

$$\begin{aligned}\sigma([a, c]) &= \frac{1}{4}, \quad \sigma([a, d]) = \frac{1}{2}, \\ \sigma([b, c]) &= \frac{1}{8}, \quad \sigma([b, d]) = \frac{1}{8}\end{aligned}$$

Is this strategy optimal?

- (c) Find two behavioural strategies, which lead to the node v_4 with probability $\frac{1}{2}$!
 (d) Can you find a behavioural strategy leading to the same probability distribution on the terminal nodes as the mixed strategy given in b)!

Solution

- (a) No this isn't a situation with perfect recall. v_1 and v_2 belong to the same information set, but the experiences are different:

$$X(v_1) = \{v_0, a, \{v_0, v_1\}\} \neq X(v_2) = \{v_0, b, \{v_0, v_1\}\}$$

- (b) The strategy isn't optimal. It obtains expected payoff of $\frac{3}{4} + \frac{3}{8} = \frac{9}{8}$. For example the mixed strategy $\sigma([a, c]) = 1, \sigma([a, d]) = \sigma([b, c]) = \sigma([b, d]) = 0$ generates expected payoff of 3.

- (c) The following behavioural strategies reach v_0 with probability $\frac{1}{2}$:

1. $\beta_{v_0}(a) = 1, \beta_{v_0}(b) = 0, \beta_{\{v_1, v_2\}}(c) = \beta_{\{v_1, v_2\}}(d) = \frac{1}{2}$
2. $\beta_{v_0}(a) = \beta_{v_0}(b) = \frac{1}{2}, \beta_{\{v_1, v_2\}}(c) = 0, \beta_{\{v_1, v_2\}}(d) = 1$

(d) $\beta_{v_0}(a) = \frac{\sigma([a, c]) + \sigma([a, d])}{1} = \frac{3}{4},$

$\beta_{v_0}(b) = \frac{\sigma([b, c]) + \sigma([b, d])}{1} = \frac{1}{4},$

$\beta_{v_1}(c) = \frac{\sigma([a, c])}{\beta_{v_0}(a)} = \frac{\frac{1}{4}}{\frac{3}{4}} = \frac{1}{3},$

$$\beta_{v_1}(d) = \frac{\sigma([a,d])}{\beta_{v_0}(a)} = \frac{\frac{1}{2}}{\frac{3}{4}} = \frac{2}{3},$$

$$\beta_{v_2}(c) = \frac{\sigma([b,c])}{\beta_{v_0}(b)} = \frac{\frac{1}{8}}{\frac{1}{4}} = \frac{1}{2},$$

$$\beta_{v_2}(d) = \frac{\sigma([b,d])}{\beta_{v_0}(b)} = \frac{\frac{1}{8}}{\frac{1}{4}} = \frac{1}{2}$$

But this isn't a feasible behavioural strategy, because $\beta_{v_1}(c) \neq \beta_{v_2}(c)$ and $I(v_1) = I(v_2)$.

Problem 2 (10 points)

Determine the indirect utility function for the quasi-linear utility function

$$u(x_1, x_2) = \frac{1}{2}x_1 + \sqrt{x_2}.$$

Assume $p_1, p_2 > 0$ and $m \geq \frac{p_1^2}{p_2}$ such that there is no corner solution. Under which conditions is good 1 a luxury good?

Solution

$$MRS = \frac{\frac{1}{2}}{\frac{1}{2\sqrt{x_2}}} = \sqrt{x_2} = \frac{p_1}{p_2} = OC$$

such that

$$x_2 = \frac{p_1^2}{p_2}.$$

From

$$p_1x_1 + p_2x_2 = m$$

we obtain

$$\begin{aligned} x_1 &= \frac{m - p_2x_2}{p_1} \\ &= \frac{m - p_2 \frac{p_1^2}{p_2}}{p_1} \\ &= \frac{m}{p_1} - \frac{p_1}{p_2} \end{aligned}$$

The indirect utility function:

$$\begin{aligned} U(m, p_1, p_2) &= \frac{1}{2} \left(\frac{m}{p_1} - \frac{p_1}{p_2} \right) + \sqrt{\frac{p_1^2}{p_2}} \\ &= \frac{1}{2} \frac{m}{p_1} + \frac{1}{2} \frac{p_1}{p_2} \end{aligned}$$

Good 1 is a luxury good, iff

$$\begin{aligned} \varepsilon_{x_1, m} &\geq 1 \\ \varepsilon_{x_1, m} &= \frac{\frac{1}{p_1}}{x_1} \cdot m \\ &= \frac{\frac{m}{p_1}}{\frac{m}{p_1} - \frac{p_1}{p_2}} \\ &= \frac{1}{1 - \frac{p_1^2}{mp_2}} > 1 \end{aligned}$$

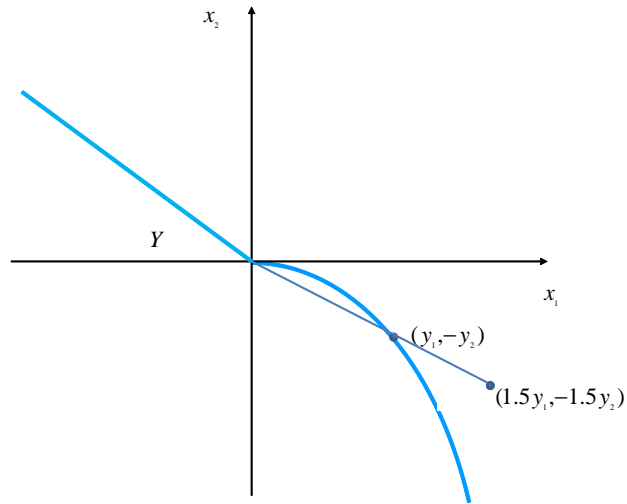
Problem 3 (15 points)

Consider the production set

$$Y = \left\{ (x_1, x_2) \in \mathbb{R} \mid x_2 \leq -(x_1)^2 \text{ if } x_1 \geq 0 \text{ and } x_2 \leq -\frac{1}{2}x_1 \text{ if } x_1 < 0 \right\}.$$

- Illustrate the production set in a x_1 - x_2 -diagram!
- Does the production set obey nondecreasing returns to scale?
- Determine the production functions for the production set Y !

Solution:



(a)

- No. Y obeys nondecreasing returns to scale if $y \in Y$ implies $ky \in Y$ for all $k \geq 1$. If we choose the point $y = (y_1, y_2)$ we can immediately see that, for instance $1.5y \notin Y$.
- Differentiate between $x_1 \geq 0$ and $x_1 < 0$. Care about output efficiency. For $x_1 \geq 0$ we get $x_2 = -x_1^2$ for $\implies x_1 = f(x_2) = \sqrt{-x_2}$. For $x_1 < 0$ we get $x_2 = f(x_1) = -\frac{1}{2}x_1$.

Problem 4 (10 points)

Nature chooses the quality of an agent (high or low). This agent wants to work for a principal, who does not know this quality. The principal offers two contracts (w_1, e_1) and (w_2, e_2) , where w describes the wage and e the required effort. The first contract is given by $e_1 = 1$ and $w_1 = 1$. The utility function for low-quality agents and high-quality agents is given by

$$u_{low}(w, e) = 3w - 2e$$

resp.

$$u_{high}(w, e) = 3w - e.$$

If the agent does not work, she gets a utility of 0.

Define a second contract (w_2, e_2) , such that the agent accepts the contract (participation constraint) but does not reveal her quality!

Solution

Not revealing the quality requires

$$\begin{aligned} u_{low}(w_2, e_2) &> u_{low}(w_1, e_1) = 1 \\ u_{high}(w_2, e_2) &> u_{high}(w_1, e_1) = 2. \end{aligned}$$

This means

$$\begin{aligned} 3w_2 - 2e_2 &> 1 \\ 3w_2 - e_2 &> 2, \end{aligned}$$

such that for example the contract $e_2 = 1$ and $w_2 = 2$ generates not revealing the quality. Because of $u_{low}(w_2, e_2) = 4$ and $u_{high}(w_2, e_2) = 3$ the contract fulfils the participation constraint $u_{low} \geq 0$ and $u_{high} \geq 0$.

Problem 5 (10 points)

Consider the two-player game

		player 2	
		<i>C</i>	<i>D</i>
player 1	<i>A</i>	5, 5	2, 6
	<i>B</i>	6, 2	0, 0

Are the following recommendations correlated equilibria? Why or why not?

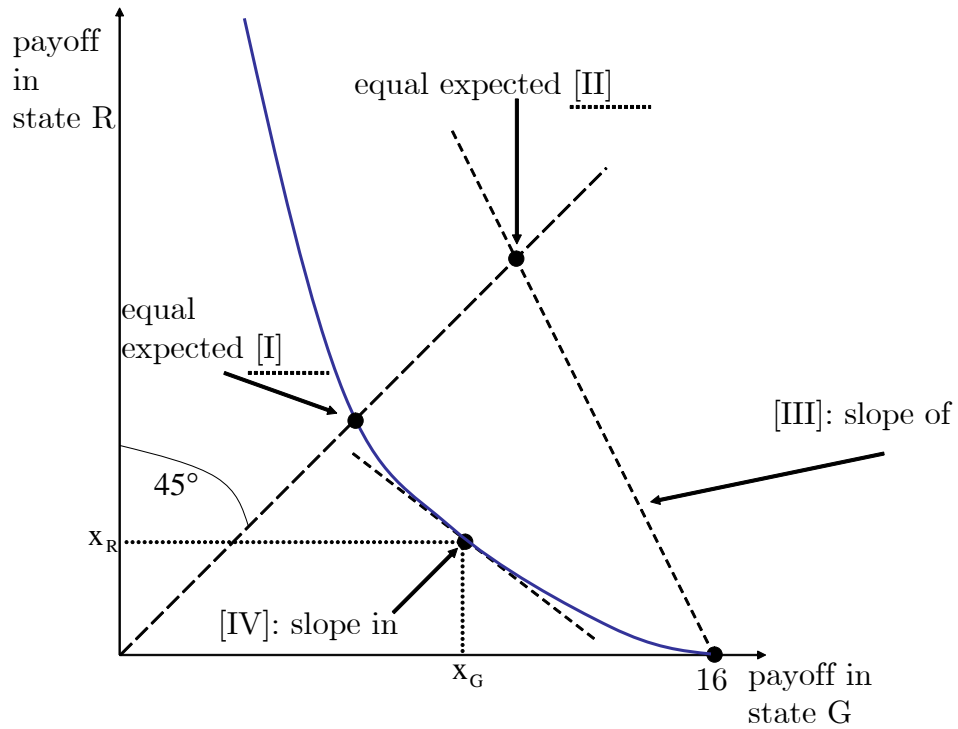
- (a) $\tau(A, C) = 1, \tau(A, D) = \tau(B, C) = \tau(B, D) = 0$
- (b) $\tau(A, D) = \frac{1}{3}, \tau(B, C) = \frac{2}{3}, \tau(A, C) = \tau(B, D) = 0$
- (c) $\tau(A, D) = \tau(B, D) = \frac{1}{2}, \tau(B, C) = \tau(A, C) = 0$

Solution

- (a) This is not a correlated equilibrium. Player 1 could deviate, if he would chose action 2. This would let him get payoff if 6 instead of 5.
- (b) This is a correlated equilibrium. If player 1 would deviate and player 2 would follow the recommendation, player 1 would get payoff of 0, instead of 2. If player 2 would deviate and player 1 would follow the recommendation, player 2 would get payoff of 5, so he is worse off.
- (c) This is not a correlated equilibrium. If the regulator tells player 1 to play action *A*, he would be better off, if he choses action *A*.

Problem 6 (20 Points)

Consider a world with risk and two possible states, G and R , where G happens with probability $\frac{5}{8}$, and R with $\frac{3}{8}$ (lotteries are of type $[x_G, x_R; \frac{5}{8}, \frac{3}{8}]$). The agent's income is 16 in state G , but nothing in state R , $L_A = [16, 0; \frac{5}{8}, \frac{3}{8}]$. He is risk averse and has the vNM utility function $u_A(x) = \sqrt{x}$ where x denotes his income. A figure relating to this situation is drawn below.



- (a) Get used to the figure by writing L_A to the point that represents the lottery $[16, 0; \frac{5}{8}, \frac{3}{8}]$!
- (b) From the point of view of the lottery L_A :

[I] Fill in the blank: equal expected _____. Determine the coordinates of this point!

[II] Fill in the blank: equal expected _____. Determine the coordinates of this point!

[III] Determine the slope of this line!

Problem 6 (continuative)

(c) Determine the formula for the slope [IV], i.e., at some arbitrary point $(x_G, x_R) > (0, 0)$!

(d) Now, a second agent named agent B enters the arena. Agent B 's income is 1 in state G and 17 in state R , and she is risk neutral, say $u_B(x) = x$. Extend the diagram to an Edgeworth box. *Hint: The axes' lengths are already correct.*

(d1) Indicate the initial endowment!

(d2) Draw player B 's indifference curve through the initial endowment!

(d3) Determine all Pareto-optimal allocations!

Solution

(a) drawing **1Punkt**

(b) (I) utility **1Punkt**

$$\begin{aligned} U_1(x_G, x_R) &= Eu_1(x_G, x_R) = p_G u_1(x_G) + p_R u_1(x_R) \\ &= \frac{5}{8} \sqrt{16} + \frac{3}{8} 0 = \frac{5}{2} \end{aligned}$$

$$\text{utility } U_1(x_G, x_R) = \frac{5}{8} \sqrt{z} + \frac{3}{8} \sqrt{z} \stackrel{!}{=} \frac{5}{2} \implies z = \frac{25}{4} = 6.25 \implies (6.25, 6.25)$$

(II) value **1Punkt**

$$\begin{aligned} E(L) &= 10 \\ &\implies (10, 10) \end{aligned}$$

$$(IV) p_G x_G + p_R x_R = c \implies x_R = \frac{c}{p_R} - \frac{p_R}{p_G} x_G \implies \text{slope } -5/3$$

(c)

$$\begin{aligned} U_1(x_G, x_R) &= Eu(x_G, x_R) = p_G u_1(x_G) + p_R u_1(x_R) \\ \text{--"MRS"} &= -\frac{\frac{\partial U_1(x_G, x_R)}{\partial x_G}}{\frac{\partial U_1(x_G, x_R)}{\partial x_R}} = -\frac{\frac{\partial Eu(x_G, x_R)}{\partial x_G}}{\frac{\partial Eu(x_G, x_R)}{\partial x_R}} = -\frac{p_G u'(x_G)}{p_R u'(x_R)} = -\frac{5 \sqrt{x_R}}{3 \sqrt{x_G}} \end{aligned}$$

(d) extending

$$(d1) \omega = (16, 0) + (8, 8) = (24, 8)$$

(d2) It's the constant expected value line (slope $-5/3$)

(d3) player 2's "MRS" equals slope (IV) = $-5/3$. Thus

$$\begin{aligned} \frac{5 \sqrt{x_R}}{3 \sqrt{x_G}} &= \frac{5}{3} \\ &\implies x_R = x_G \end{aligned}$$

Therefore, it is pareto-optimal, if player 2 fully insures player 1 and bears all the risk. This is intuitive because player 2 does not suffer from risk while player 1 does; otherwise, there is room for some rent by letting player 2 insure player 1.

Problem 7 (10 points)

Players 1 and 2 each choose a number from the set $\{1, \dots, K\}$. If the players choose the same number then player 2 has to pay 1 Euro to player 1; otherwise no payment is made. Each player maximizes his expected monetary payoff. Show: The strategy combination

$$(\sigma_1^*, \sigma_2^*) = \left(\left(\frac{1}{K}, \dots, \frac{1}{K} \right), \left(\frac{1}{K}, \dots, \frac{1}{K} \right) \right)$$

is the one and only one mixed Nash equilibrium!

Solution:

Assume that there is a strategy that player 2 plays with a probability larger than $\frac{1}{K}$. Without loss of generality say that choosing number 1 is played with the highest probability. In this case a best response of player 1 is to choose 1 with probability 1. However, player 2 then has an incentive to deviate and choose number 1 with probability zero to avoid picking the same numbers. Accordingly, the situation where player 2 plays different strategies with a different probability cannot be an equilibrium.

Now consider player 1 and assume that there is a strategy that player 1 plays with a probability smaller than $\frac{1}{K}$. Without loss of generality say that choosing number 1 is played with the smallest probability. In this case a best response of player 2 is to choose number 1 with probability 1. However, player 1 has then an incentive to deviate and choose number 1 with probability 1 to assure that the same numbers are chosen. Accordingly, the situation where player 1 plays different strategies with different probabilities cannot be an equilibrium.

This leaves us with the strategy combination $(\sigma_1^*, \sigma_2^*) = \left(\left(\frac{1}{K}, \dots, \frac{1}{K} \right), \left(\frac{1}{K}, \dots, \frac{1}{K} \right) \right)$ and it remains to be shown that this is an equilibrium. This is easy to see as the expected profit of player 1 from playing any strategy $(\sigma_1, \sigma_2, \dots, \sigma_K)$ is equal to $\frac{1}{K}\sigma_1 + \frac{1}{K}\sigma_2 + \dots + \frac{1}{K}\sigma_K = \frac{1}{K}$ if player 2 plays $\left(\frac{1}{K}, \dots, \frac{1}{K} \right)$. Hence, there is no incentive to deviate. Analogously, if player 1 plays $\left(\frac{1}{K}, \dots, \frac{1}{K} \right)$, the expected payoff of player 2 is equal to $-\frac{1}{K}$ independently from his strategy – there is no incentive to deviate.

We obtain the desired result.

Problem 8 (10 points)

Mummy gives Peter a knife to part the cake into two pieces. Then Sandra chooses one of them. The cake's size is 1. The share that goes to Sandra is denoted by s and Peter's share is denoted by p . Peter's utility function is

$$u_P(p, s) = p,$$

Sandra's is

$$u_S(p, s) = 2 \cdot s.$$

Determine the players' strategies! *Hint: Try to be precise concerning Sandra's set of strategies!*

Find all subgame perfect equilibria!

Solution:

Peter's strategy set is $[0, 1]$ as he can choose to part the cake anywhere. The strategy set of Sandra is {choose the bigger (or equal) share, choose the smaller (or equal) share}. Subgame perfect equilibria can be found by backwards induction: Since Sandra's preferences are monotone ($u_S(p, s) = 2s$ is strictly increasing in s), she will choose the bigger (or equal) share. The share of Peter is then between 0 and $\frac{1}{2}$. Since Peter's preferences are also monotone, he parts the cake such that he receives exactly one half of the cake. Thus, the only subgame perfect equilibrium is $(\frac{1}{2}, \text{choose the bigger (or equal) share})$.

Problem 9 (10 points)

Consider a quantity competition model with two firms, 1 and 2, having constant cost functions $C_1(q_1) = c_1 \cdot q_1$ and $C_2(q_2) = c_2 \cdot q_2$ with

$$c_2 = 2 \cdot c_1.$$

Inverse demand is given by $p(Q) = a - bQ$ with $Q = q_1 + q_2$. Assume $a > 7 \cdot c_1$ and all parameters being positive.

Determine the Cournot-dyopoly equilibrium!

Solution

$$\begin{aligned} \pi_i(q_i, q_j) &= (p(q_i + q_j) - c_i) \cdot q_i \\ &= (a - b(q_i + q_j) - c_i) \cdot q_i \\ \frac{\partial \pi_i(q_1, q_2)}{\partial q_i} &= a - bq_j - 2bq_i - c_i \stackrel{!}{=} 0 \\ q_i^R(q_j) &= \frac{a - bq_j - c_i}{2b} \\ q_j^R(q_i) &= \frac{a - bq_i - c_j}{2b} \end{aligned}$$

$$\begin{aligned} q_i^C &= \frac{a - b \left(\frac{a - bq_i^C - c_j}{2b} \right) - c_i}{2b} \\ q_i^C &= \frac{a - 2c_i + c_j}{4b} + \frac{q_i^C}{4} \\ q_i^C &= \frac{1}{3b} (a - 2c_i + c_j) \end{aligned}$$

$$\begin{aligned} q_1^C &= \frac{1}{3b} (a - 2c_1 + c_2) \\ q_2^C &= \frac{1}{3b} (a - 2c_2 + c_1) \end{aligned}$$

Setting $c := c_1, 2c = c_2$, we get

$$\begin{aligned} q_1^C &= \frac{1}{3b} (a - 2c + 2c) = \frac{a}{3b} \\ q_2^C &= \frac{1}{3b} (a - 4c + c) = \frac{a - 3c}{3b} \end{aligned}$$

Problem 10 (5 points)

Notice the following equality which holds in a Cournot equilibrium,

$$\sum_{i=1}^n s_i \frac{p - MC_i}{p} = \frac{\sum_{i=1}^n s_i^2}{|\varepsilon_{X,p}|}.$$

Give an economic interpretation of the equation! *Hint: You do not need to prove the equation.*

Solution:

Its about $L&H$, putting market power (L) and market concentration (H) in a Cournot-dyopoly together, according to

$$L = \frac{H}{|\varepsilon_{X,p}|}.$$

The higher the concentration, and the lower the consumers' relative reaction to a change in price (quantity), the 'stronger' are the participants.

Problem 11 (5 points)

Define a continuous function on $[0, 1)$ that has no maximum. What property of the domain is missing in order to be able to assure the existence of a maximum?

Solution:

$x \mapsto x$. The domain should be compact, i.e. bounded and closed. $(0, 1)$ is bounded but not closed. Thus, the latter is missing.